

Inputs			
I/P	Name	Patch	Source
1	Main HH	Local Input 1 (XLR)	Shure KSM9
2	Processor In	Local Input 2 (XLR)	BOSS VE-20
3	Backup HH	Local Input 3 (XLR)	Shure KSM9
4		Local Input 4	
5		Local Input 5	
6		Local Input 6	
7		Local Input 7	
8	SM VOG	Local Input 8 (XLR)	SM Headset
I/P	Name	Patch	Source
9	QLab Main L	Card Input 1 (Dante)	QLab Output 1
10	QLab Main R	Card Input 2 (Dante)	QLab Output 2
11	QLab Rear L	Card Input 3 (Dante)	QLab Output 3
12	QLab Rear R	Card Input 4 (Dante)	QLab Output 4
13	QLab TV	Card Input 5 (Dante)	QLab Output 5
14	QLab Bathroom	Card Input 6 (Dante)	QLab Output 6
15	QLab Outside	Card Input 7 (Dante)	QLab Output 7
16	QLab Car	Card Input 8 (Dante)	QLab Output 8
I/P	Name	Patch	Source
17	QLab Sub	Card Input 9 (Dante)	QLab Output 9
18		Card Input 10	
19		Card Input 11	
20		Card Input 12	
21		Card Input 13	
22		Card Input 14	
23		Card Input 15	
24		Card Input 16	

Outputs			
Mix	Name	Patch	Destination
1	Main Left	Card Output 1 (Dante)	Martin Audio CDD-Live-8
2	Main Right	Card Output 2 (Dante)	Martin Audio CDD-Live-8
3	Rear Left	Card Output 3 (Dante)	Martin Audio CDD-Live-8
4	Rear Right	Card Output 4 (Dante)	Martin Audio CDD-Live-8
5	TV	Card Output 5 (Dante)	Martin Audio CDD-Live-8
6	Bathroom	Card Output 6 (Dante)	Martin Audio CDD-Live-8
7	Outside	Card Output 7 (Dante)	Martin Audio CDD-Live-8
8	Car	Card Output 8 (Dante)	Martin Audio CDD-Live-8
Mix	Name	Patch	Destination
9	Sub	Local Output 1 (XLR)	Martin Audio SXP-118
10	Processor Out	Local Output 2 (XLR)	BOSS VE-20
11			
12			
13			
14			
15			
16			



Wealth and Hellness

Venue: Butler Building 2

Director: Luna Izpisua Rodriguez

PM: Bill Ballou

Scenic Designer: Jane Hamor

Sound Designer: Nick DePinto

Console Hookup

Scale:

Date: 12.07.2023

Drawn: Nick DePinto

Plate

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Notes